

Technology Leader in the Automated Generation of Urban Environments

TERRASIM



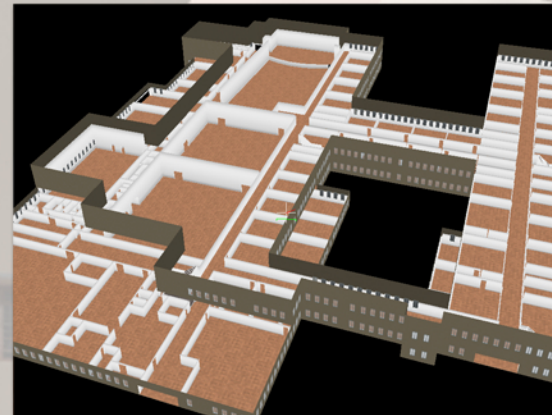
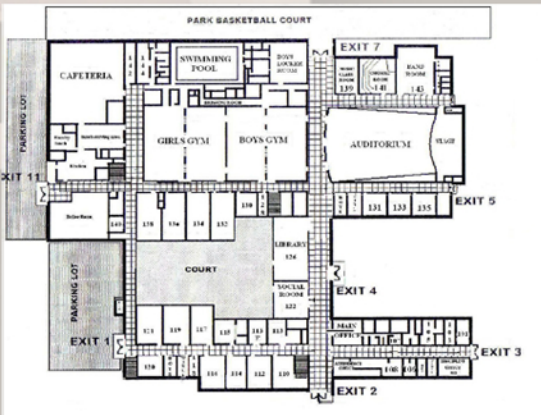
Geospecific Urban Structures



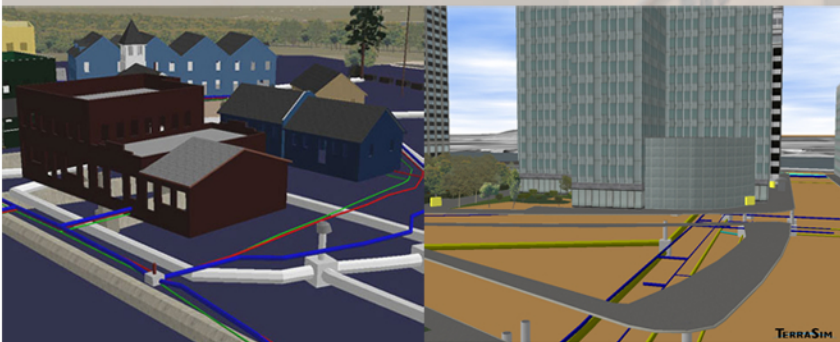
Complex Urban Rooftops with Clutter

- Efficient support for large area cityscapes and urban simulation
- Parametric building generation: interior and facade exteriors
- Accurate geospecific buildings from blueprints and drawings
- Realistic urban clutter models
- Correlated export to constructive, visual, and serious game runtimes

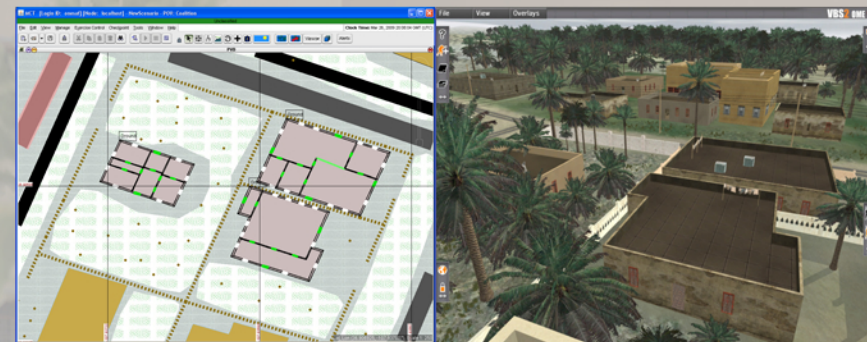
Urban Details Processing™
Included in TerraTools® Core



From CAD and Blueprints to Building Interiors for Visual, Constructive, and Serious Game Runtimes



Underground Structures from CAD and GIS Source



Advanced Buildings Correlated Across Runtimes